



## Team-Based Challenge Template

PROJECT OVERVIEW	
<b>Team-Based Challenge Title</b>	Remote Learning from the Student and Teacher Perspective
<b>Course # &amp; Title</b> <i>(if applicable)</i>	Introduction to Education Careers (formerly known as Education Pathway Experience)
<b>Industry Partner(s)</b>	ROE #47 Sauk Valley Community College
<b>Endorsement Area</b>	Education
<b>Problem to Investigate/Scope</b>	Problem 1: Teaching remotely in an all-remote setting, a hybrid model, and an all-in person with remote option model.  Problem 2: Student motivation in above settings.
<b>Project Outcomes</b>	Students gave a presentation in a breakout session of the Sauk Valley Community College College and Career Readiness (CCR) Summit in February 2021 on solutions for motivating students during remote learning from their perspective as both high school students and “student teachers” in the classroom during their 60-hour supervised experience.

## PROJECT OUTLINE

Stage:	Topics/Events:	Timeline:	Deliverables:
Preparation	- Set Expectations - Skill Development Part 1	One to two months before final presentation	Brainstormed list of possible problems for presentation. Final general topic choice.
Project Plan	- Refine problem/question - Develop an approach to addressing	One month before final presentation	Project Plan, including: <ul style="list-style-type: none"> <li>• TBC Verification Form, which includes competencies addressed in the challenge from both Cross-Sector and Education competency rubrics.</li> <li>• Final specific problem(s).</li> <li>• Possible sources for research.</li> <li>• format of presentation</li> <li>• presentation objectives/end goal.</li> <li>• general presentation outline including main points.</li> </ul>
Project Execution	- Research - Status Update #1 - Skill Development Part 2 - Status Update #2	Two to three weeks before final presentation	Status updates to Industry Mentor, through in-person meeting, which includes: <ul style="list-style-type: none"> <li>• List of sources used for research, including internet sources, student interviews, and teacher interviews.</li> <li>• Discussion of presentation specifics including format, venue, etc...</li> <li>• Review of goals and objectives</li> <li>• Discuss how to receive feedback from presentation audience/design feedback tool.</li> </ul>
Project Finalization	- Prep project Report - Prep project Presentation	Week before final presentation	<ul style="list-style-type: none"> <li>• Send draft presentation to Industry Mentor</li> <li>• Mentor completes edit of presentation</li> <li>• Final in-person meeting with mentor to go over last- minute questions, review presentation details, finalize audience feedback element.</li> </ul>
Project Presentation	- Networking - Feedback from peers/ industry mentors	During and for one week after final presentation	<ul style="list-style-type: none"> <li>• Final presentation is given.</li> <li>• Feedback is given from presentation audience via created audience feedback tool.</li> <li>• Mentor assessment form is completed based on TBC identified competencies</li> <li>• Student assessment form and self-reflection is completed based on TBC identified competencies.</li> <li>• All necessary evidence is uploaded to students' electronic Xello portfolio.</li> </ul>

This resource was created by [Education Systems Center at Northern Illinois University](#).

The Illinois Work-Based Learning Innovation Network (I-WIN) is designed to help employers, educators, and students leverage innovative models for scaling high-quality work-based learning opportunities in school districts and community colleges across the State. This network explores ways to create equitable opportunities for students through both in-person and virtual learning. For more information on I-WIN and additional work-based learning resources, visit [edsystemsniu.org/i-win/](https://edsystemsniu.org/i-win/).

To access a resource bank of Team-Based Challenge templates, visit [edsystemsniu.org/i-win-resources/](https://edsystemsniu.org/i-win-resources/).